

# Registering a Team for The Australian Masters Games

To register a team please follow the steps below:

1. Follow the [registration link](#) to register for the 17<sup>th</sup> Australian Masters Games
2. If you have registered previously for an AMG you can login, if not, create an account
3. Fill in all information required
4. At the *Registration Type* step select your registration type; either Competitor or Non-Competitor
5. Select the sport you are registering a team for
6. On the Sport Page Select "Create or Join a team"

**Basketball**

**Individuals requiring placement in a team, please note:**  
Whilst the sport convenor will endeavour to place individuals in a team, placement cannot be guaranteed.  
This will be subject to positions being available.

**Important information for team managers:**

- Final competition gradings are at the Organiser's discretion.
- The following events are offered as trial events only - not guaranteed, and are subject to nominations and court capacity:
  - 30+ Intellectual Disability
  - 30+ Wheelchair
  - 30+ Mixed

**My Teams**

| Competition                | Team                               |
|----------------------------|------------------------------------|
| Basketball > Men > 55+ > A | Faders Hobart <a href="#">edit</a> |

[Create or Join a Team](#)

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7. Select Age Group and Division you want to enter your team in
8. Setup team code (remember this as this is the code team members will need to register with)
9. Enter Team Name
10. You can invite team members by adding their email in the space provided

**I would like to:**

I'm not part of a Team, please place me in a Team

Create a new Team

Join an existing Team

**Create a new Team**

**Age Group/Event:** Basketball - Men - 30+ - A

**Team Code:**  
(Must be between 4 and 10 characters - used by people to find & join your team)

**Team Name:**  
(Do not add ages to team name)

**Invite people to join your team:**

**Enter email addresses of people you wish to invite:**  
(separate multiple email addresses with a comma or semi-colon)

11. Add yourself to the team as either a player using the Add Team Member function or as a Non Player using the Add Non-Player function. Click ok on the next page to confirm your details.
12. Select your team position

**Current Team Members:**

**Team Members you have Registered**

| # | First Name | Last Name | Email | Position |
|---|------------|-----------|-------|----------|
|---|------------|-----------|-------|----------|

**Important:** If you are going to play on this team, please add yourself to the team.

Garry Hill

*(You will be noted as the Team Manager for this Team)*

**Add Non-players to your team:**

| # | First Name | Last Name | Email | Position |
|---|------------|-----------|-------|----------|
|---|------------|-----------|-------|----------|

13. Click through the rest of the registration. At the end you can select Add Another Person if you wish to register and pay for them.
14. Pay and submit your registration **IMPORTANT- your team will not be created if you don't complete this step!**
15. Send the registration link and your team code to your team members.
16. At Step 7 they will select join existing team and enter the team code to register.

If you have any further issues or concerns regarding registering for the Australian Masters please contact the registration team via email at: [amg.rego@unisport.com.au](mailto:amg.rego@unisport.com.au)